



SS – 683

V Semester B.C.A. Degree Examination, November/December 2018  
(CBCS) (F + R) (2016-17 and Onwards)

COMPUTER SCIENCE

BCA 502 : Software Engineering

Time : 3 Hours

Max. Marks : 100

**Instruction :** Answer all Sections.

SECTION – A

I. Answer any ten questions.

(10×2=20)

- 1) What is software product ? Name two types of software product.
- 2) Define system engineering.
- 3) What is feasibility study ?
- 4) Define prototype model.
- 5) What is coupling ? Name two types of coupling.
- 6) What are OOD and OOP ?
- 7) What are the advantages of GUI ?
- 8) Define Test case.
- 9) Differentiate between verification and validation.
- 10) Define equivalence class partitioning.
- 11) Define quality assurance.
- 12) Define project management.

SECTION – B

II. Answer any five questions.

(5×5=25)

- 13) Write a note on risk management.
- 14) Describe system procurement process.
- 15) Explain the IEEE structure of SRS document.
- 16) Explain evolutionary and throw-away prototyping.
- 17) Describe design principles.
- 18) Write a note on reliability growth modeling.
- 19) Explain the contents of test plan.
- 20) Write a note on quality control.

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SECTION - C

- III. Answer **any three** questions. (3×15=45)
- 21) a) Explain the different phases of SDLC. (8+7)
  - b) Explain system design process with a diagram. (8+7)
  - 22) Explain the requirement engineering process. 15
  - 23) a) Explain function oriented design. (8+7)
  - b) Explain different styles of user system interaction. (8+7)
  - 24) a) Explain different types of cohesion. (8+7)
  - b) Explain software reuse. (8+7)
  - 25) a) Describe clean room software development process. (8+7)
  - b) Explain different types of software maintenance. (8+7)

SECTION - D

- IV. Answer **any one** question. (1×10=10)
- 26) Explain spiral model with a neat diagram. Mention its merits and demerits.
  - 27) Explain COCOMO model in detail.

SECTION - B

(3×5=15)

- II. Answer any five questions.
- 13) Write a note on task management.
  - 14) Describe system procurement process.
  - 15) Explain the IEEE structure of SRS document.
  - 16) Explain evolutionary and throw-away prototyping.
  - 17) Describe design principles.
  - 18) Write a note on reliability growth modeling.
  - 19) Explain the contents of test plan.
  - 20) Write a note on quality control.



SN – 663

V Semester B.C.A. Degree Examination, Nov./Dec. 2017  
(2016-17 and Onwards) (CBCS) (F + R)  
BCA 502 : SOFTWARE ENGINEERING

Time : 3 Hours

Max. Marks : 100

*Instruction : Answer all Sections.*

SECTION – A

- I. Answer **any ten** questions. **Each** question carries **two** marks. (10×2=20)
- 1) Define system.
  - 2) What are the two types of software products ?
  - 3) What is system decommissioning ?
  - 4) Mention two advantages of prototype model.
  - 5) Define cohesion.
  - 6) Define object and class.
  - 7) What are the characteristics of GUI ?
  - 8) Define SRS.
  - 9) Define Risk.
  - 10) Differentiate between verification and validation.
  - 11) Define reliability.
  - 12) What is a test case ?

SECTION – B

- II. Answer **any five** questions. **Each** carries **five** marks. (5×5=25)
- 13) Explain waterfall model with its advantages and disadvantages.
  - 14) What are volatile requirements ? Explain the classification of volatile requirements.
  - 15) Explain the different phases of system design process with a diagram.
  - 16) What is fault tolerance ? Explain the two approaches to software fault tolerance.
  - 17) Differentiate between black box and white box testing.

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- 18) Explain the quality characteristics of design.
- 19) Describe different requirement validation checks.
- 20) Explain types of software maintenance.

## SECTION – C

III. Answer **any three** questions. **Each** question carries **fifteen** marks. (3×15=45)

- 21) a) Explain requirement elicitation and analysis process of requirement engineering with diagram.  
b) Explain IEEE structure of SRS document. (8+7)
- 22) a) Explain design principles in detail.  
b) Explain two types of prototyping with advantages and disadvantages. (8+7)
- 23) a) Explain different reliability metrics.  
b) Explain reliability growth modeling. (7+8)
- 24) a) Write a note on object oriented design concept.  
b) Explain different styles of user system interaction. (7+8)
- 25) a) Explain various levels of testing.  
b) Explain the contents of test plan template. (6+9)

## SECTION – D

IV. Answer **any one** question. **Each** carries **ten** marks. (1×10=10)

- 26) Explain COCOMO model in detail.
  - 27) Explain system engineering process with a neat diagram.
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NS – 612

V Semester B.C.A. Degree Examination, Nov./Dec. 2016  
(CBCS) (2016-17 and Onwards)  
COMPUTER SCIENCE  
BCA 502 : Software Engineering

Time : 3 Hours

Max. Marks : 100

**Instruction :** Answer *all* Sections.

SECTION – A

Answer **any ten** questions. **Each** question carries **two** marks : **(10×2=20)**

1. What is customized software product ? Give an example.
2. What is COTS ?
3. What is feasibility study ?
4. What is 4GL ?
5. Define coupling.
6. What are OOD and OOP ?
7. What is user interface prototyping ?
8. Difference between fault and failure.
9. What do you mean by cyclometric complexity ?
10. What is interface testing ?
11. Define quality planning.
12. What is software maintenance ?

SECTION – B

Answer **any five** questions. **Each** question carries **five** marks : **(5×5=25)**

13. Discuss the challenges of software engineer.
14. Write a note on system reliability engineering.
15. Explain the phases of requirement elicitation and analysis process.

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16. Explain the methods for object identification.
17. Write a short note on user interface design.
18. Explain reliability growth modeling with its advantages.
19. Explain thread testing with a diagram.
20. Explain quality assurance in brief.

#### SECTION – C

Answer **any three** questions. **Each** question carries **fifteen** marks : **(3×15=45)**

21. Explain spiral model with a neat diagram. Discuss its advantages and disadvantages. **15**
22. a) Explain various requirement validation techniques. **9**  
b) Explain evolutionary prototyping with a diagram. **6**
23. a) Explain different types of cohesion with example. **9**  
b) Explain functional oriented design with example. **6**
24. a) Describe the five types of user system interaction. **8**  
b) Explain four types of software reliability matrices. **7**
25. a) Explain any two types of software testing. **8**  
b) Explain quality control in brief. **7**

#### SECTION – D

Answer **any one** question. **Each** question carries **ten** marks : **(1×10=10)**

26. Explain waterfall model with a neat diagram. Mention its merits and demerits. **10**
27. Write short note on : **5**  
a) Risk Management **5**  
b) COCOMO model. **5**



UN – 322

V Semester B.C.A. Degree Examination, Nov./Dec. 2015  
(Y2K8 Scheme) (F + R)  
BCA 501 : SOFTWARE ENGINEERING  
(100 – 2013-14 and Onwards) (90 – Prior to 2013-14)

Time : 3 Hours

Max. Marks : 90/100

**Instructions :** Section – A, B, C is common to all. Section – D is applicable to the students who have admission in 100 marks.

SECTION – A

Answer **any ten** questions. **Each** question carries **2** marks. **(10×2=20)**

1. What is software product ? Name two types of software product.
2. What is the difference between software engineering and system engineering ?
3. What is system decommissioning ?
4. What are functional requirements ? Give one example.
5. Define cohesion and coupling.
6. What is test case ? Give one example for test case.
7. Define volatile requirement.
8. List different phases of project management.
9. What is quality assurance ? What is the purpose of quality assurance ?
10. Define reliability. Mention its types.
11. Write any two characteristics of GUI.
12. What is fault detection and recovery ?

SECTION – B

Answer **any five** questions. **Each** question carries **5** marks. **(5×5=25)**

13. Discuss the challenges of software engineer.
14. Explain system procurement process in detail.

P.T.O.

UN – 322



15. Explain prototyping model.
16. Describe any two styles of user system interaction.
17. What is risk identification ? Explain its techniques.
18. Write a short note on black box testing.
19. Explain different types of interface errors.
20. Explain different types of software reliability metrics.

SECTION – C

Answer **any 3** questions : **(3×15=45)**

21. Explain spiral model with neat diagram. Discuss advantages and disadvantages. **15**
22. a) Explain requirement elicitation and analysis process. **8**  
b) Discuss object oriented design process in detail. **7**
23. a) Explain IEEE structure of SRS. **10**  
b) Write SRS for library system. **5**
24. a) Explain the contents of test plan. **8**  
b) Explain different levels of testing. **7**
25. a) Explain quality control in detail. **8**  
b) Write a short note on software productivity. **7**

SECTION – D

Answer **any 1** question. **Each** question carries **ten** marks. **(1×10=10)**

26. Explain the fundamental process activities involved in SDLC with neat diagram. **10**
27. Write a short note on :
  - a) Context model. **5**
  - b) COCOMO model. **5**